

NICKELODEON

THE SPONGEBOB SQUAREPANTS MOVIE



EVERYONE



CONTENT RATED BY
ESRB



WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — **IMMEDIATELY** discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

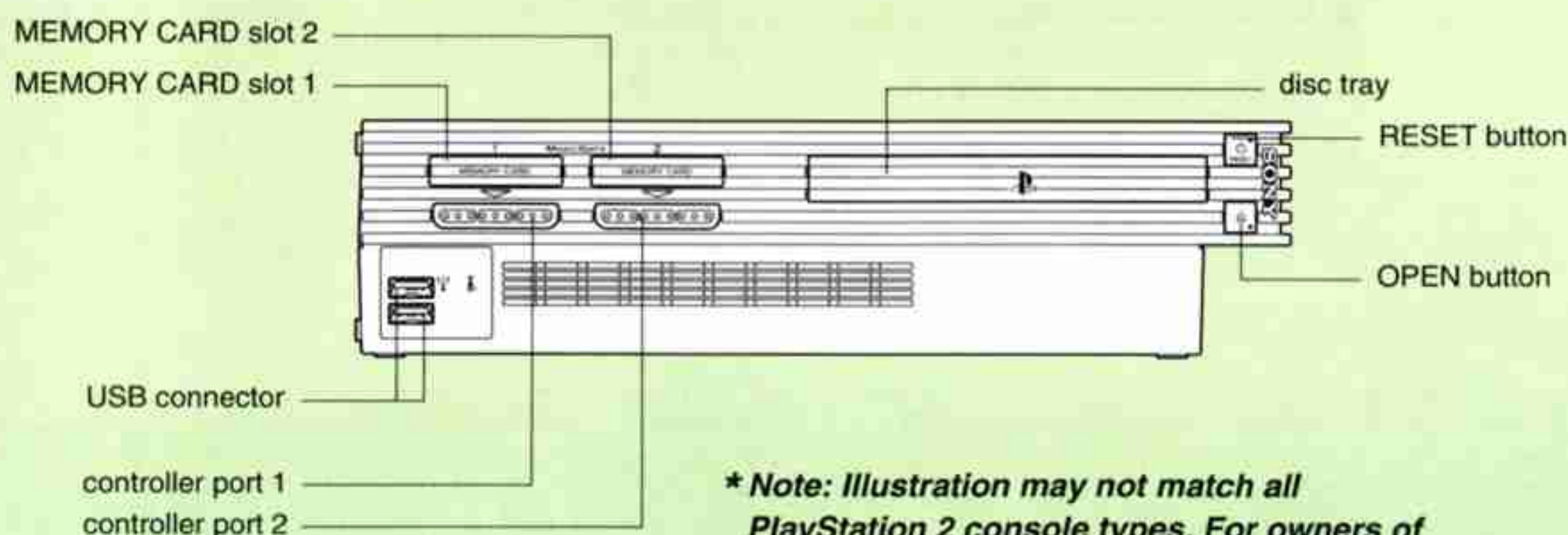
- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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GETTING STARTED



** Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.*

Set up your PlayStation®2 computer entertainment system according to the directions in its instruction manual. Make sure the MAIN POWER switch (located in the back of the console) is turned on. Press the RESET button. When the power indicator light comes on, press the open button and the disc tray will open. Place the The SpongeBob SquarePants Movie Game disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(For PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(For PlayStation®2) containing previously saved games.

CONTROLS

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



SpongeBob SquarePants Controls

left analog stick:	Move SpongeBob SquarePants
right analog stick:	Move camera
X button:	Jump, Double Jump
△ button:	Bash
○ button:	SpongeBowl
■ button:	Karate Spin
R1 button:	Sonic Wave Guitar
L1 button:	Access health & other meters
R3 button:	Press to center camera
START button:	Pause Menu
SELECT button:	Macho Upgrade Window

Tongue Sliding Controls

left analog stick:	Steer left or right
X button:	Jump, Double Jump

Patrick Controls

left analog stick:	Move Patrick
X button:	Jump, Double Jump
△ button:	Tongue Swing
○ button:	Cartwheel
■ button:	Star Spin, Smash
R1 button:	Pick up, Throw

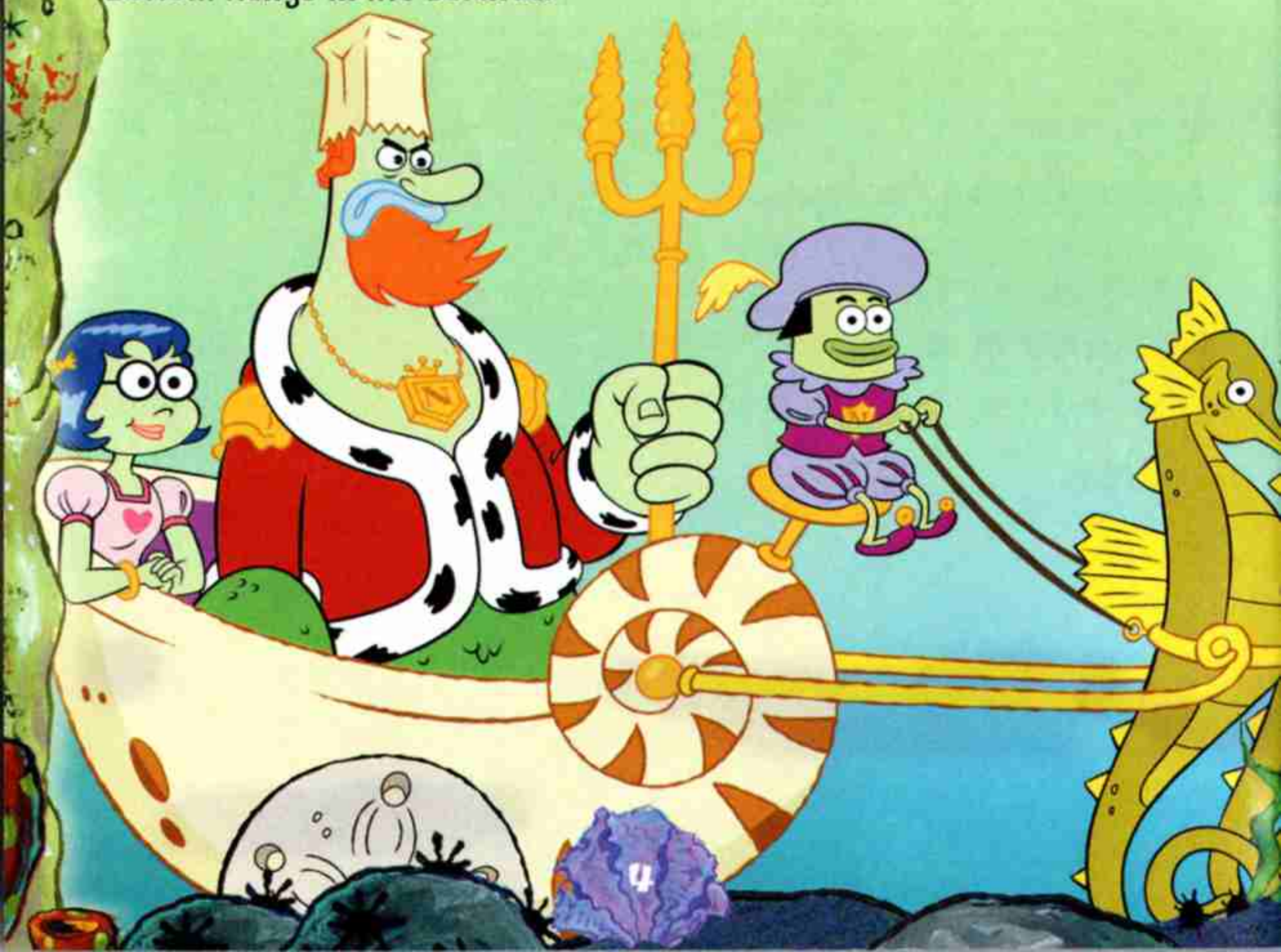
Patty Wagon Controls

X button:	Accelerate
■ button:	Reverse
R1 button:	Nitro
○ button:	Horn

BIGGER. BETTER. MORE ABSORBENT.

In a diabolical effort to dominate the Bikini Bottom restaurant scene, and consequently rule the world, Plankton has launched his most evil scheme yet, Plan Z! Step 1: Frame Mr. Krabs for the mysterious disappearance of King Neptune's crown. Step 2: Steal the secret Krabby Patty recipe. Step 3: Brainwash the citizens of Bikini Bottom using souvenir bucket hats which will transform them into mindless Chum Bucket minions! And let's not forget Step 4: Conquer the world!

Great galloping barnacles! What's a sponge to do? For SpongeBob SquarePants the answer is obvious. He and his best buddy Patrick must set out on a dangerous journey to Shell City to retrieve Neptune's crown and clear Mr. Krabs' name. Can SpongeBob and Patrick complete their mission in time to keep King Neptune from turning Mr. Krabs into... gulp... krab kakes? Will our buoyant duo rise to the challenge and thwart Plankton's maniacal Plan Z? Will SpongeBob prove that he's sponge, er, man enough to be the manager of the Krusty Krab 2? The Fate of Bikini Bottom hangs in the balance!



BEGINNING A NEW GAME

After the power is turned on, the corporate logos and title screen will appear. Press the START button to access the Main Menu screen. The four main menu choices are listed below



New Game

Choose this option to start a new game.

Load Game

Select this option to load a previously saved game.

Options

This menu allows you to adjust sound and control settings.

Promotional Materials

This section is filled with trailers for other new video games, plus home videos from Nickelodeon.





SHELL CITY OR BUST

SpongeBob and Patrick have just six days to make it to Shell City and return with King Neptune's crown. It's going to be a treacherous journey, from the kiddie chaos of the Goofy Goober ice cream party boat, to the rough and tumble Thug Tug biker bar, with Plankton's bucket-head minions dogging the steps of our fateful heroes.

It's a good thing you've agreed to help them and fortunately King Neptune's daughter Mindy is also ready to lend a hand. She speaks to SpongeBob and Patrick through magic shells, offering advice and granting them special moves provided they have enough Goofy Goober Tokens. Tokens are earned by completing challenges in each level of the game.

Patty Wagon and SpongeBoarding Challenges

Time Challenge:

SpongeBoard or drive the Patty Wagon through the racecourse within the time limit.

Ring Challenge:

Drive through all of the rings without skipping any of them.

Macho Challenge:

Complete the track within the allotted Macho Time.

Other Challenges

Sonic Wave Challenge:

Guide the sonic wave through a set of rings without hitting anything along the way.

Floating Block Challenge:

Use Patrick to cross a set of moving blocks that shift to form a tricky path.

Bungee Challenge:

Use SpongeBob's pants as a bungee to hit all of the targets.

SpongeBall Challenge:

Transform SpongeBob into a SpongeBall and roll through an obstacle course.

MACHO MOVES

You'll play as both SpongeBob and Patrick during the game and there are times when you'll even get to play them together as a team! Each of our heroes has his own special talents which can be upgraded to macho status once you've collected enough Manliness Points.

SpongeBob SquarePants

Karate Spin: With foam hand extended to chop any bad guy, SpongeBob spins in a whirling circle of fury. Combine the spin with his jump move to damage bad guys and break open Plan Z supply crates.

Bash: SpongeBob draws on a boxing glove and rockets upward to bash enemies and breakable items, push buttons and flip platforms that are directly above him.

Sponge Bowl: SpongeBob whips out a ball and bowls, knocking over enemies in the ball's path. Strike!

Sonic Wave Guitar: Are you ready to rock? SpongeBob is. He pulls out an electric guitar and plays a riff that becomes a sonic wave. Use the controls to guide the wave into Plankton's bucket-heads!

Wall Jump: SpongeBob can jump on to certain walls, stick to them briefly and then jump from that surface to gain extra height. Wall jumping is a great way to scale cliffs.

Bungee: If SpongeBob comes into contact with a bungee hook in mid-air, it'll snag his pants and they'll stretch like a bungee cord, sending SpongeBob plummeting downward. It's one barnacle of a wedgie, but a great way to collect objects and smash targets.

Sponge Ball: SpongeBob transforms into a round ball of spongy goodness at the start of a SpongeBall Challenge in order to roll through the course.

Patrick Star

Star Spin: This move is similar to SpongeBob's Karate Spin only without the Foam hand. Use the spin to damage bad guys and break open Plan Z supply crates.

Cartwheel: Patrick, a gymnast? Watch him cartwheel up a storm, defeating enemies in his path.

Smash: From the air Patrick smashes to the ground butt first, destroying anything he lands on.

Pickup, Carry & Throw: Patrick can pickup, carry and throw a number of objects ranging from Plan Z supply crates to stunned enemies. When Patrick is carrying an object he can't jump, but he can certainly throw. Throwing objects is an effective way to push buttons, open crates and defeat enemies.

Tongue Swing: When Patrick sees blocks of ice suspended from balloons, he can stick his tongue to them and use it as a rope to swing across gaps and over the heads of bad guys.



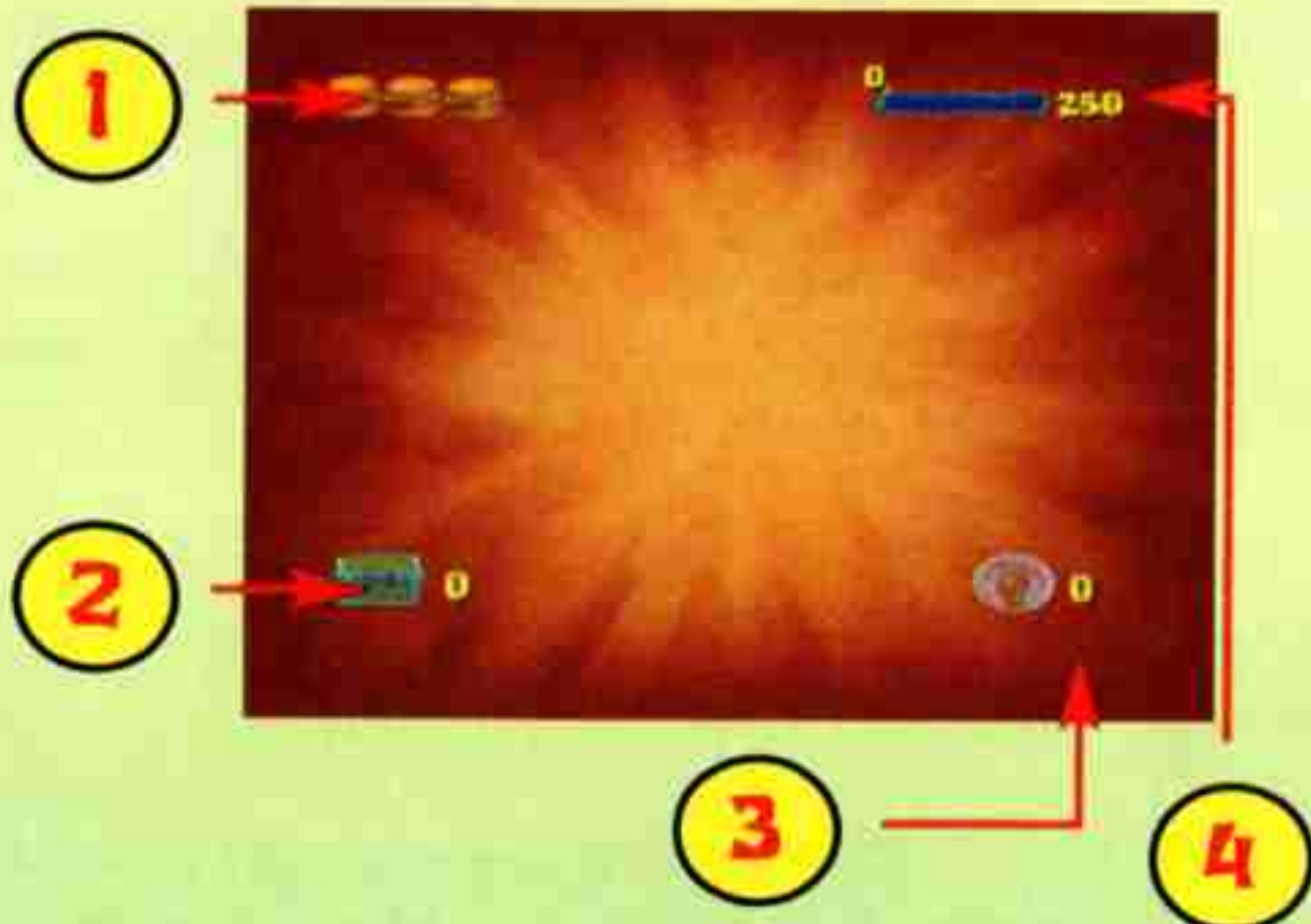
DISPLAY SCREENS

1. **Health Meter:** Health is measured in krabby patties so keep this meter full. You wouldn't want to make the trip to Shell City on an empty stomach!

2. **Treasure Chest Tally:** Shows the number of treasure chests you've found throughout the game.

3. **Goofy Goober Token Tally:** Keeps track of the Goofy Goober tokens you've earned.

4. **Manliness Point Meter:** Shows the current number of manliness points you've acquired as well as the number of points needed for the next skill upgrade. When the meter is full a Flashing button will appear to let you know that you can upgrade one of your special moves.



On the extras screen, the player can see all the available extras that may be earned, what extras they've opened up, how many Treasure Chests they have, and how many treasure chests they need to open up for the next extra. The player may also activate these extras from this screen.



Pause Menu

The Pause Menu is a good way to keep track of what you've accomplished during the course of the game. You can access this window at any time by pressing the START button. It displays details for the current game level, but you can use the left or right analog stick or directional buttons to select any level you've already visited. Press the  button to return to the game.

1

2

3



1. **Goofy Goober Token Tasks:** shows the number of Goofy Goober challenges completed, those that have been revealed but not completed, and those which have yet to be uncovered.
2. **Warp:** lets you visit any level you've already played.
3. **Options:** allows you to access the Save Game, Quit Game, Options or Extras menus.



Macho Upgrade Window

The Macho Upgrade Window allows you to upgrade moves when you've collected enough Manliness Points. Press the SELECT button to access this window at any point during the game. Use the left analog stick or directional buttons to select a move and then press the  button to upgrade it. Remember you'll only be able to upgrade moves after Mindy grants them. Use the  button to exit and return to the game.



LOOT, FRUIT & BOOTY

Keep an eye out for the following collectible items:



Goofy Goober Tokens

Earn these tokens by completing the Goofy Goober challenges in each level of the game. Remember, Mindy will grant you special moves once you've collected a certain number of tokens.



Manliness Points

Maybe SpongeBob has to be a man in order to be a manager. Why else wouldn't he have been promoted at the Krusty Krab II? Here's your chance to help SpongeBob prove his masculinity. Collect Manliness Points and use them to upgrade your special moves. You can also earn them by smashing Plankton's Plan Z supplies and defeating enemies.

Captain's Tip: Knocking enemies into each other or into buckets earns a "multi-smash" bonus of extra manliness points.



Krabby Patties

Mmmm, sweet krabby goodness! Each delicious Krabby Patty restores one point of health.



Treasure Chests

Arrr, there's nothing like a bit of booty to unlock extras. Be sure to collect any treasure chest in your path me matey!



Throw Fruit

Patrick can pickup, carry and toss this Fruit, which explains the name. Use throw Fruit to push buttons, defeat enemies and smash breakable objects. Once plucked, throw Fruit begins to wilt, so use it quickly.



Freezy Fruit

A special kind of throw Fruit, Freezy Fruit turns most liquids into solids so that you can walk on them.

PLANKTON'S PLAN Z SUPPLIES



World domination aint easy It takes a lot of preparation and a ton of supplies! Plankton's Plan Z scheme is no exception. If you plan on stopping him, you'll want to destroy the objects listed below



Supply Crate

This is the basic supply container for Plankton's evil plot. Smash supply crates for Manliness Points.



Balloon Box

Look, up in the sky! It's a bird, it's a plane... it's a Plan Z balloon box! Use SpongeBob's Bash or Patrick's Throw to break open this hovering menace.



Supply Computer

This supply computer is a little too smart for its own good. It can sense SpongeBob and Patrick if they get too close and warp out of sight. Defeating it is going to be tricky but it's nothing your special moves can't handle.



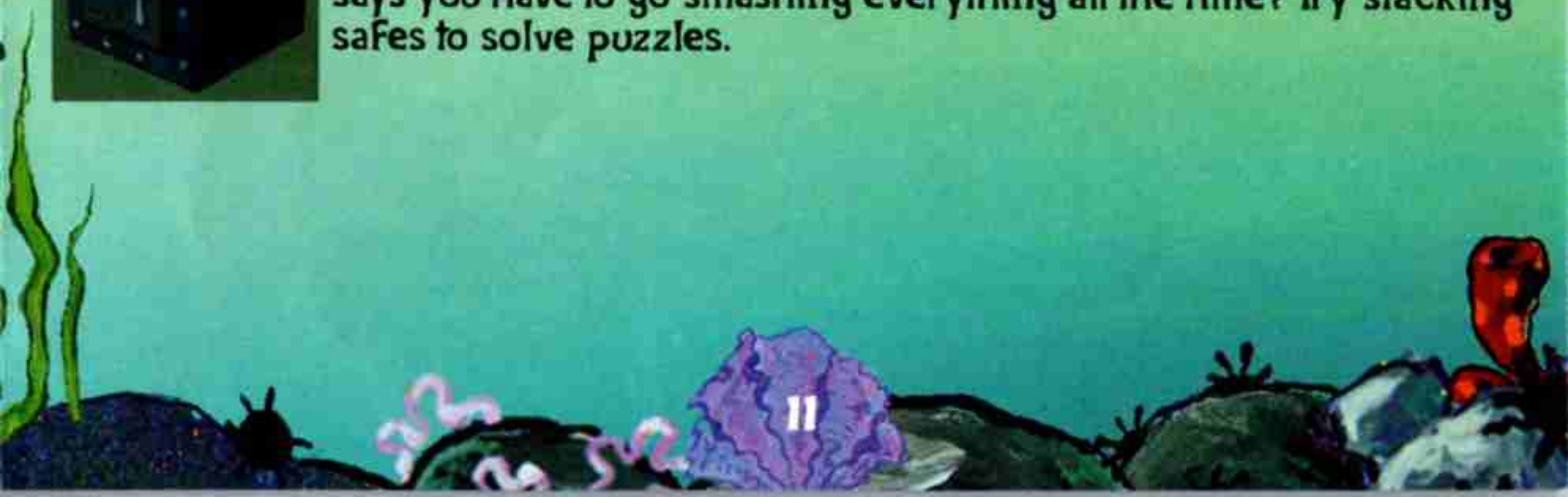
Thunder Barrel

Like most Thunder Barrels, this one will explode if disturbed! But that's not necessarily a bad thing as long as you're clear of the blast...



Steel Safe

The bad news is that the steel safe can withstand your normal moves. Only a bit of macho mojo can crack them open. But who says you have to go smashing everything all the time? Try stacking safes to solve puzzles.





OTHER OBJECTS



Bungee Hooks

When SpongeBob comes into contact with a bungee hook, you can use his square pants as a bungee! Break all of the targets in the bungee pits to get a Goofy Goober Token.



Buttons do a variety of things from opening doors to lowering platforms. Use special moves like the Karate Spin to activate buttons.



Checkpoints

To activate a checkpoint, simply walk right past it. That way if your turn ends, you can restart from the last activated checkpoint.



Doors & Gates

Just remember that there's more than one way to open a locked door or gate. Sometimes it's as simple as pressing a button. Other times it's a bit more complicated. You may need to solve a puzzle or defeat all of the enemies in a given area.

Captain's Tip: Many objects may be destroyed, including seemingly solid walls or floors with tell-tale cracks that hide secrets.



Goo

Unfortunately SpongeBob and Patrick are two undersea creatures who, oddly enough, can't swim. So, you'll want to avoid landing in goo and other mysterious liquids.



Ice

Slippery ice can be treacherous, so watch your footing!



Ice Blocks

Keep an eye out for these blocks of ice suspended from balloons. Patrick can use his tongue as a rope by sticking it to the ice and swinging across gaps.



Paddlewheel

Use SpongeBob's SpongeBowl move to turn the Paddlewheel, which will rotate objects in or out of place.



Bash Platforms

Use SpongeBob's Bash move on the underside of these platforms to flip them into new positions. It's a great way to access new areas in a level.



Port-O-Head

Step into the Port-O-Head to switch control from SpongeBob to Patrick or vice versa.



Springboards

Hop on to a springboard and launch yourself into hard to reach places.



Teleport Boxes

Use these boxes to teleport between two different points in a level. They'll allow you to skip areas you've already been to or go back and replay certain sections.



Time Extension Ring

In the Patty Wagon, SpongeBoard, and Sonic Wave Guitar Ring Challenges, steer through all of these rings without missing one to earn a Goofy Goober Token. Move quickly though, because they disappear after a few seconds!



Wall Jump

When the wall jump sign appears, it means that SpongeBob can jump on to a wall, stick to it briefly and then leap off of the surface to gain extra height by pressing the X button again.



MEET THE CAST

And now introducing the stars. No autographs, please!



SpongeBob SquarePants

Even though SpongeBob has been passed over for a well-deserved promotion as manager of the new Krusty Krab II restaurant, he doesn't hesitate to come to the rescue of his boss, Mr. Krabs. SpongeBob wouldn't dream of holding a grudge thanks to his unsinkable optimism.



Patrick Star

Patrick may not be the brightest bulb in the socket, but he's the best friend a sponge could have. He'll stick with SpongeBob through thick and thin, from the far reaches of the desert to dangers of the Great Trench.



Mr. Krabs

Mr. Krabs is the penny-pinching owner of the Krusty Krab and now the new Krusty Krab II. With his secret Krabby Patty recipe he's managed to corner the Bikini Bottom fast food market. Things are looking up for Mr. Krabs until he's framed for the disappearance of King Neptune's crown and frozen into a block of ice!



Plankton

Plankton is the pint-sized proprietor of the Chum Bucket and a longtime rival of Mr. Krabs. For years he's been trying to steal the secret Krabby Patty recipe with no success. But now that he's hatched his evil Plan Z and framed Mr. Krabs, will he succeed in dominating the restaurant scene and bringing all of Bikini Bottom under his control? With an army of bucket-head minions to help spread his propaganda, this evil genius is well on his way to conquering the world.



Dennis

Dennis is the tough, motorcycle-riding hit man hired by Plankton to stop SpongeBob and Patrick.



King Neptune

Without his crown King Neptune is forced to wear a paper bag on his head (possibly to mask a receding hairline). How utterly humiliating, especially for a king! It's no wonder he freezes Mr. Krabs in a block of ice! The only problem is that Mr. Krabs is innocent and this fearsome king is being deceived by Plankton.



Mindy

King Neptune's mermaid daughter, Mindy has a soft spot for SpongeBob and Patrick. She has agreed to help them on their journey to Shell City by offering them advice and granting them special abilities.

Enemies



Jellyfish: The thing to remember about jellyfish is that they sting! Watch out for those tentacles!



Fogger: The Fogger breathes out a stinky gas that you'll want to avoid. Hold your nose and steer clear.



Slammer: The reason they're called Slammers has something to do with their pesky overhead slam attack.



Flinger: These bad guys hover and spit goo. Worse still, your spin moves bounce right off of them!



Turret: Turrets hide inside barrels waiting for you to come along and provide them target practice. So be careful, you never know when they'll pop up.



Spinner: When a Spinner is, well, spinning, it'll plow through anything in its path including you! Nothing can hurt them while they're spinning...from the sides anyway



Popper: Poppers will quickly disappear and reappear somewhere else if you get too close to them. It's best to try to stop these guys from a distance.



MERV: MERV is outfitted with a defensive laser system that'll zap you if you get too close! You'll have to think of a way to defeat MERV from far away



Spawners and Bucket-O-Trons: Plankton uses these devices to teleport his bucket-heads into your path. Bucket-O-Trons continue to generate enemies as long as they are functioning, so it's a good idea to destroy them right away. Careful though, they go out with a bang!

SAVING & LOADING

You can access a saved game from the Main Menu. You can also save your game at any time by selecting the Save Game option in the Pause Menu. To save your game, insert a memory card (8MB)(For PlayStation®2) into MEMORY CARD slot 1 of the console before starting play. You select from any of three save slots to either load or save games. You can play your saved games from the same memory card (8MB)(For PlayStation®2) or from any memory card (8MB)(For PlayStation®2) with previously saved The SpongeBob SquarePants Movie Games.





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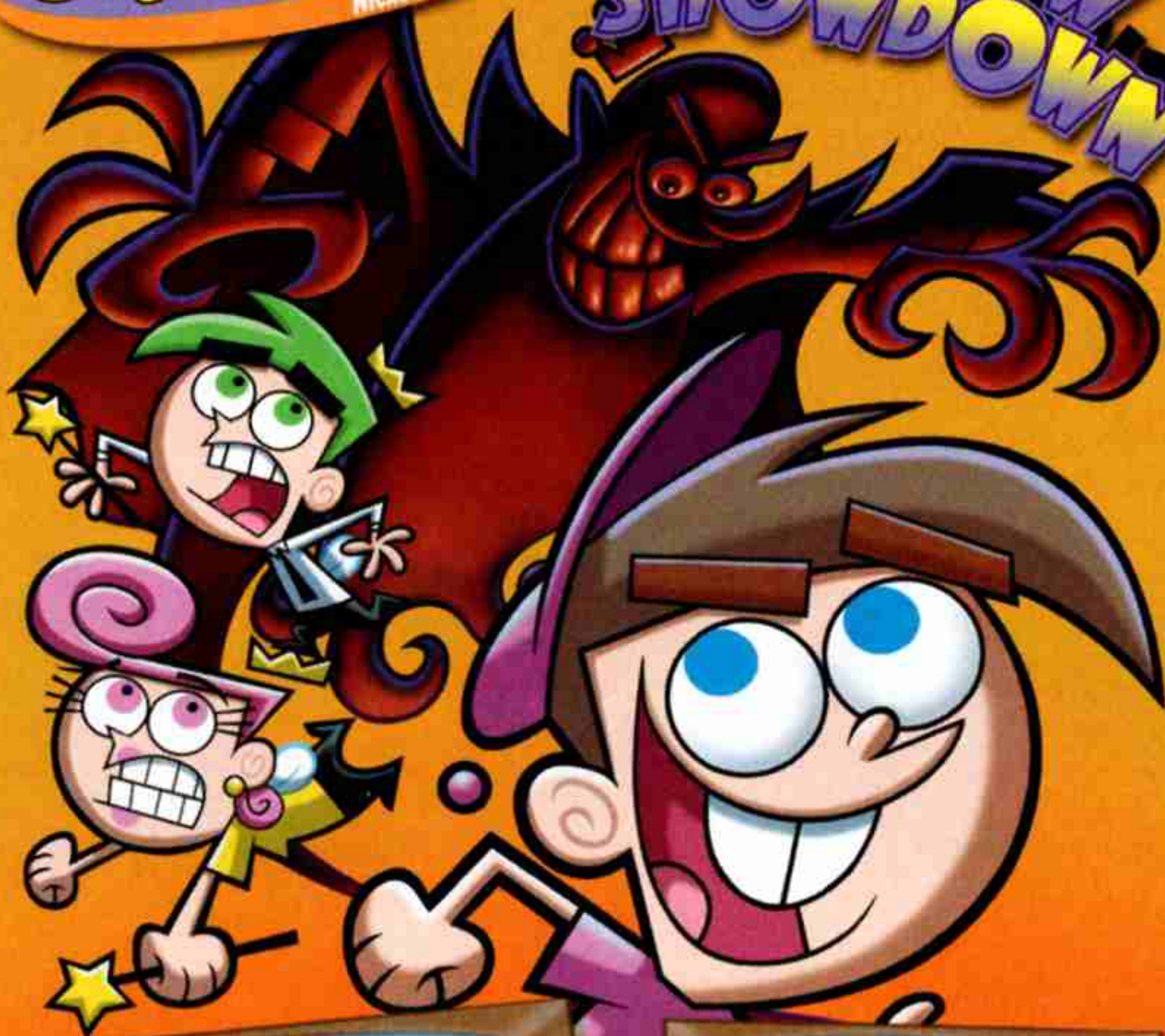
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THINGS ARE ABOUT TO GET REALLY ODD!



SHADOW SHOWDOWN



PlayStation®2



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Special thanks to:

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Nickelodeon Interactive**SVP of Media Products**

Steve Youngwood

LIMITED WARRANTY



Warranty and Service Information

In the unlikely event of a problem with your product ("Product"), you may only need simple instructions to correct the problem. Please contact the THQ Inc. ("THQ") Customer Service Department at (818) 880-0456 or on the web at <http://www.thq.com> before returning the Product to a retailer. Live Customer Service Representatives are available to help you Monday through Friday 9am to 5pm PST or you can use our automated systems by phone or on the web 24 hours a day, 7 days a week. Please do not send any Product to THQ without contacting us first. Your 5 digit **Product Code** is **46054**. Please use this code to identify your Product when contacting us.

Limited Warranty

THQ warrants to the best of THQ's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Product is sold "as is," without express or implied warranty of any kind, and THQ is not responsible for any losses or damages of any kind resulting from use of this Product. If a defect occurs during this ninety (90) day warranty period, THQ will either repair or replace, at THQ's option, the Product free of charge. In the event that the Product is no longer available, THQ may, in its sole discretion, replace the Product with a Product of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to THQ's satisfaction, that the product was purchased within the last ninety (90) days.

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Customer Service Department
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