

MARVEL

ULTIMATE ALLIANCE 2



ACTIVISION

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

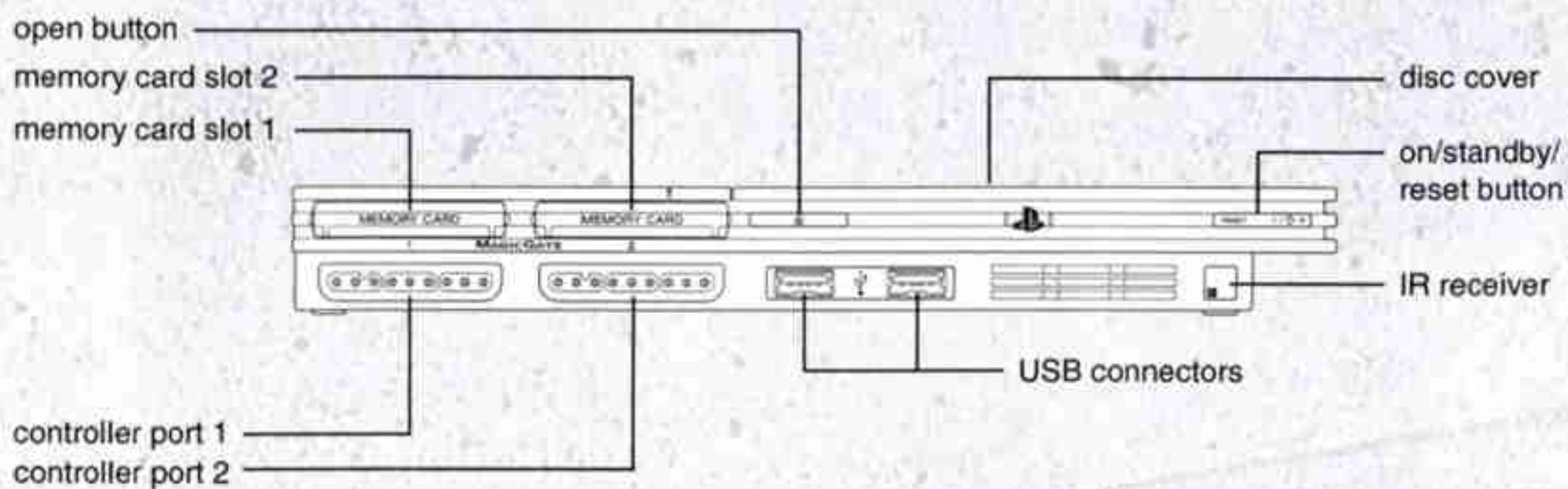
HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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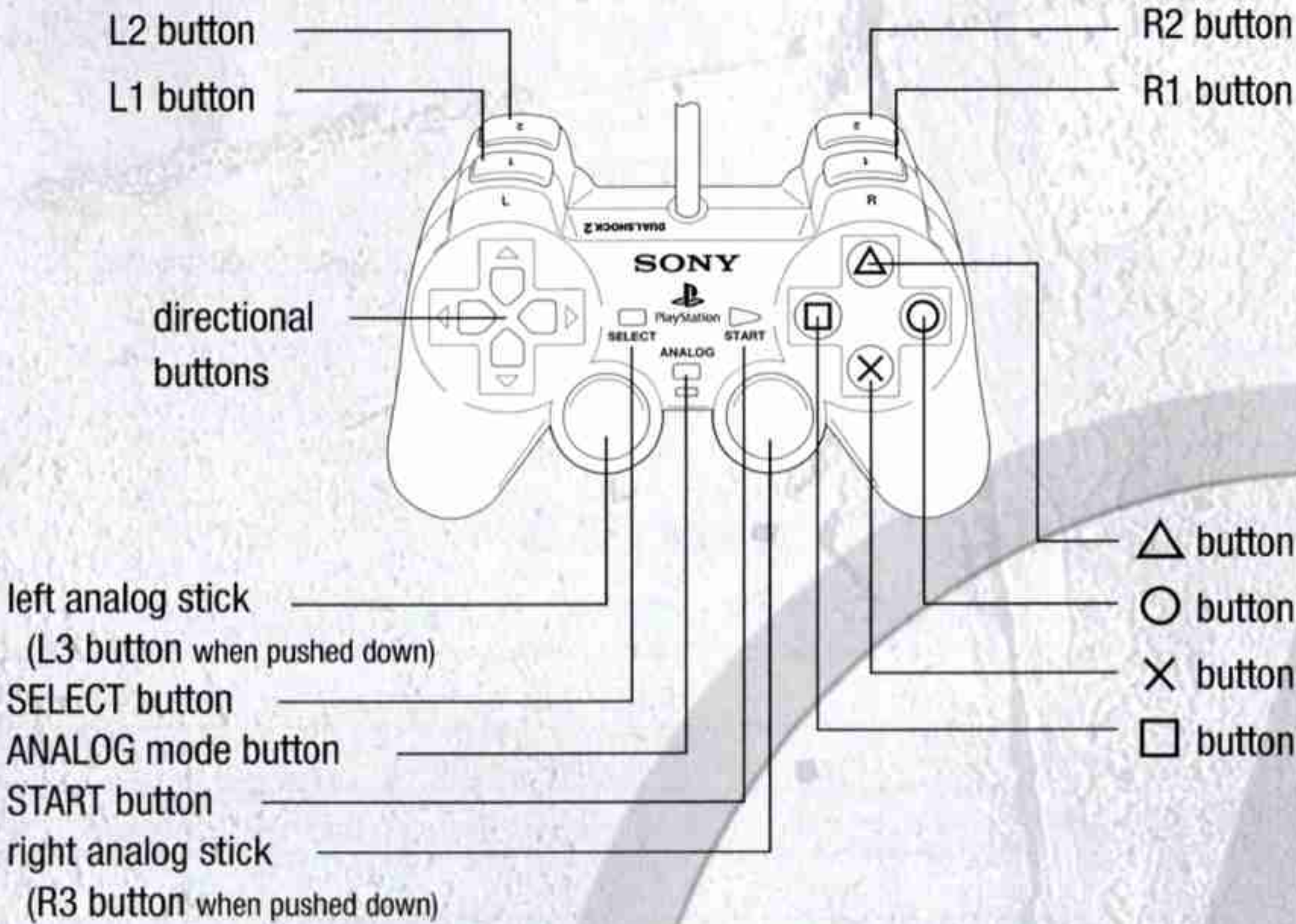
Getting Started



Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the *Marvel™: Ultimate Alliance 2* disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Starting Up

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



Introduction

Civil War has erupted among the world's Super Heroes™. The government has instituted the Superhuman Registration Act that will force heroes to become agents of S.H.I.E.L.D. and controlled by the state. Take control of the Super Hero community's destiny by deciding which side of the Civil War you'll fight on. Choose to stand with Iron Man and become an agent of the government, or ally with Captain America and defend personal liberties as an Anti-Registration rebel. The fate of the Marvel™ Universe—and humankind—is in your hands. Lines are drawn. Threats are made. And the ultimate question remains: Whose side are you on?

Gameplay Controls

Controller	Function
Left analog stick	Move Character
ⓧ button	Light Attack
⓪ button	Heavy Attack (hold to charge)
Ⓜ button	Grab
Hold R1 + Ⓢ, ⓪, ⓧ, or Ⓜ button	Use Powers (each button is a different power)
ⓧ button	Jump
Ⓜ button	Use
Hold L1	Block
Hold L1 + R1 then press Ⓢ, ⓪, ⓧ, or Ⓜ button	Fusion Attack / Revive Teammate
Directional buttons	Switch Control to Another Hero
Right analog stick	Rotate Camera
 START	Pause

Menu Navigation

Controls

Directional buttons – Navigate menus.

X button – Press button to accept highlighted option.

△ button – Press button to go back to the previous menu or cancel.

Main Menu

Play – Start a new game locally or load a saved game.

Options – Adjust game options and view the controls.

Profiles – Create a new profile or delete an existing one.

Credits – View the game credits.

Save System

Marvel™: Ultimate Alliance 2 utilizes an auto-save system that saves your game progress at regular intervals. You can also manually save your game progress at an extraction point.

Pause Menu

Hero Details – Customize your character's special powers in the Hero Details Menu.

Options – Adjust game options and view the controls.

Players – In a Multiplayer game, this menu allows you to remove the other player from the current game.

Boosts – Choose which boost(s) to equip to give your group additional team attributes. Boosts are discovered as you progress through the game. Be on the lookout for them.

Quit Game – Exit the current level and return to the Main Menu.

Gameplay

As you progress through the story, your Super Heroes and team will change and evolve. When characters gain levels, their powers and abilities can be upgraded in the Hero Details Menu. Customize your characters' powers to cater to your preferred play style and personalize your team. Destroying objects in the environment and defeating enemies will drop Coins and Orbs, which replenish Health and Energy. Coins can be spent to purchase additional skill points in the Hero Details Menu.

Switching Super Heroes is done by pressing the directional buttons. Special powers are performed by holding the **R1** button and pressing the **△**, **○**, **×**, or **□** button. Fusions and character revival are done by pressing the **L1** button and the **R1** button, then choosing the hero with the **△**, **○**, **×**, or **□** button. If you get lost, pausing the game will display the current Mission Objectives.

At a certain point in the story, you'll have to choose whose side you are on. Do you support the Superhuman Registration Act or oppose it? Depending on your choice, events in the game's story will unfold differently. Be sure to try both sides to see how your decision impacts the world!

Note: Certain playable characters may only be available depending on which side you choose. Hidden characters are unlocked by completing Key Objectives in some missions, which are accessed from Game Hubs (e.g., Stark Tower).

Multiplayer Games

Choose your favorite character from the largest army of Super Heroes. Play with another friend via local multiplayer. Experience the classic Civil War storyline as heroes who were formerly friends battle among each other in one of the most memorable storylines in the Marvel™ Universe. Who will you side with and how will that affect the outcome?

For more information, go to www.MarvelUltimateAlliance.com.

Notes

Customer Support

Note: Please do not contact Customer Support for hints/codes/cheats; only technical issues.

Internet: <http://www.activision.com/support>

Our support section of the Web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem.

Note: All support is handled in English only.

Note: The multiplayer components of Activision games are handled only through Internet support.

Phone: (310) 255-2050

You can call our 24-hour automated voice system for answers to our most frequently asked questions at the above number. Contact a Customer Support representative at the same number between the hours of 9:00 a.m. and 5:00 p.m. (Pacific Time), Monday through Friday, except holidays.

Please see the Limited Warranty contained within our Software License Agreement for warranty replacements.

We recommend that you first contact an Activision Technical Support Representative by phone or internet before sending your product to us. In many cases, a replacement is not necessary to resolve your problem. Our support representatives will help you determine if a replacement is necessary. If a replacement is appropriate we can issue you an RMA (Return Materials Authorization) number to help process your replacement. Non-warranty game returns/refunds should be dealt with by the retailer or online site where you purchased the product.

Register your product online at <http://register.activision.com> so we can enter you in our monthly drawing for a fabulous Activision prize.

To view a full length manual, including credits, visit www.activision.com/en_US/manuals

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SHARPENED AND READY

X-MEN ORIGINS WOLVERINE

ON BLU-RAY AND DVD
9.15.09



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