

DREAMWORKS

KUNG FU PANDA



ACTIVISION

⚠ WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
 - Avoid large screen televisions. Use the smallest television screen available.
 - Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
 - Avoid playing when you are tired or need sleep.
-

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

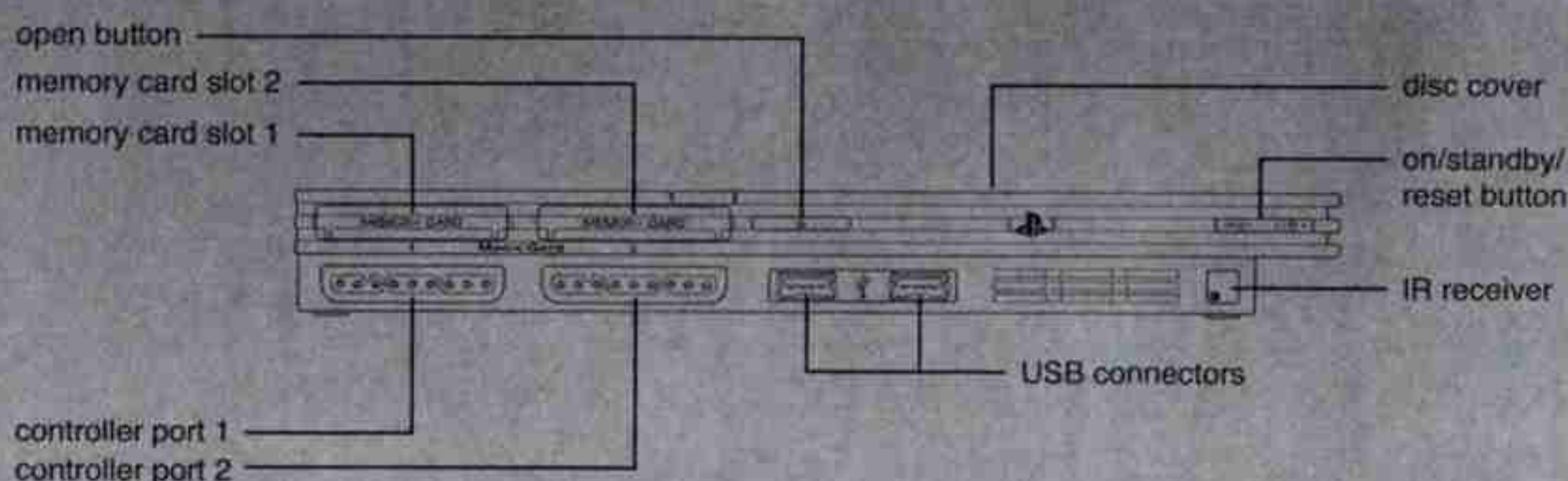
- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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GETTING STARTED



Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the *Kung Fu Panda*™ disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

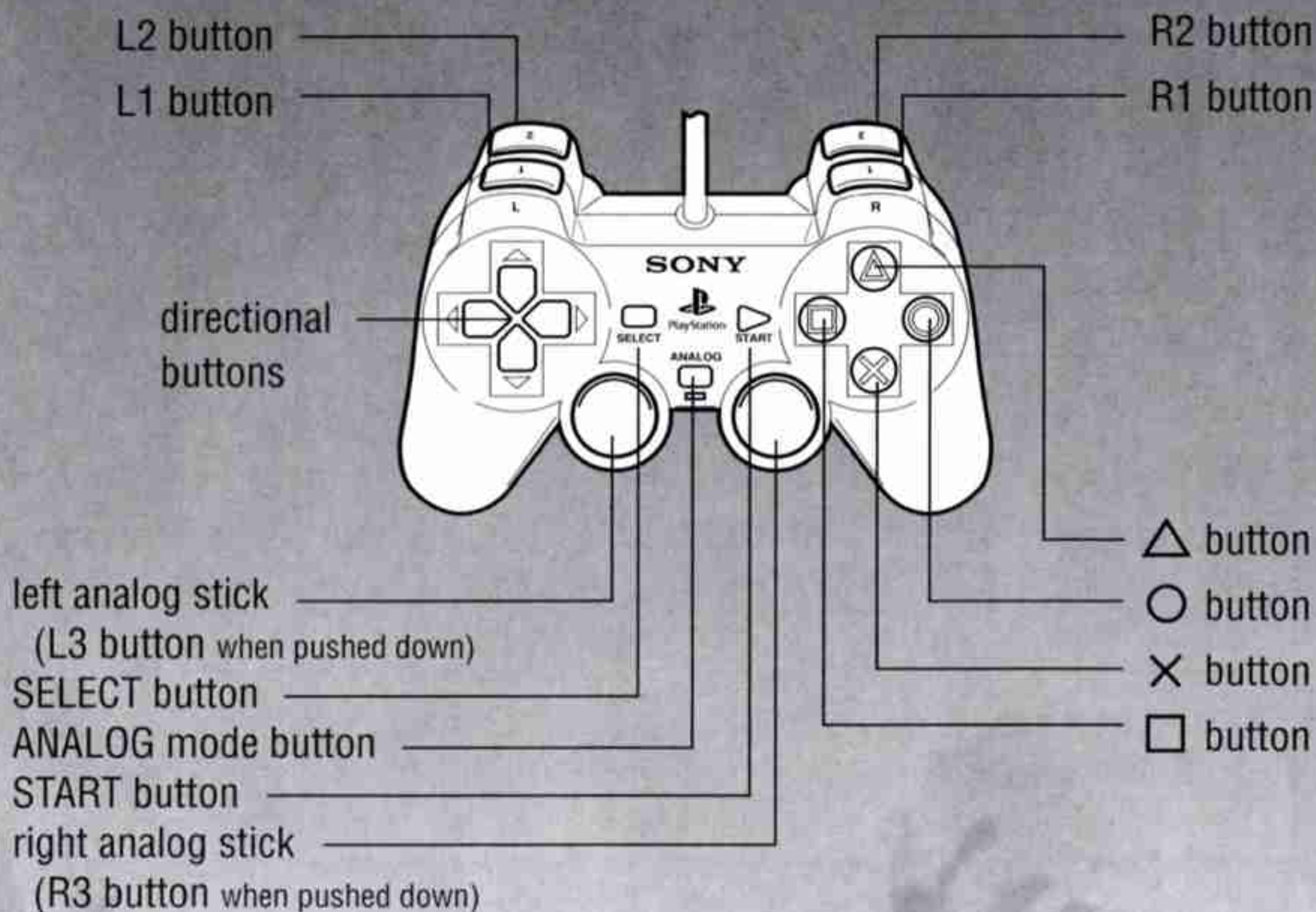
Memory Card (8MB) (for PlayStation®2)

To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB) (for PlayStation®2) containing previously saved games.



STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



To select menu options, use the ↑ and ↓ directional buttons to navigate. Highlight the desired option and press the × button to accept. To select a menu option, follow the on-screen button prompts and press the × button to accept and the ○ button to go back. *Kung Fu Panda™* supports the DUALSHOCK®2 analog controller. When Analog mode is on, the left analog stick works the same as the directional buttons.

Save System

Kung Fu Panda™ utilizes an automated checkpoint system to save your game progress. Your game will save each time you reach a checkpoint during a level.

GAME CONTROLS

Button	Action
Left Analog Stick	Move Character
Directional Buttons	Move Character
Right Analog Stick	Move Camera
⊗ button	Jump (Press again while in the air to perform a double jump)
⊙ button	Interact, Special Attack Move
◻ button	Fast Attack
△ button	Strong Attack
L2 button	Block
R2 button	Center Camera Behind Player
R3 button	1st Person Mode
▶ START	Pause Game
R1 and L1 buttons	Not Used
SELECT button	Not Used

INTRODUCTION

The Valley of Peace has been tranquil for many years, under the watchful eye of the most awesome Kung Fu fighters in China: The Furious Five. However, with the sudden daring prison escape of the most powerful enemy, Tai Lung, the future of the valley hangs in the balance. It all comes down to an unlikely hero—a panda named Po—and his journey to become a Kung Fu master and the legendary Kung Fu Warrior. Take control of his destiny and save the Valley of Peace by playing as Po, Master Shifu and each of the Furious Five, as they battle to stop Tai Lung in his quest to steal the Dragon Scroll and plunge the valley into darkness.

MAIN MENU

From the Main Menu, you can start a new game, load previously saved games, switch to the Multiplayer menu or access the configuration options. You can also access the Extras menu to view items that have been unlocked or to input a cheat code.

For more information on the main menu options please view the online *Kung Fu Panda™* instruction manual available at www.activision.com/en_US/manuals/.

SINGLE PLAYER DISPLAY



1. Health & Chi Meter – This displays the amount of Health and Chi for your character. The red meter represents your current amount of Health. Taking damage causes your Health to decrease.

Chi Energy represents the inner energy that Po and other characters expend when using their Special Abilities. Chi Energy comes from two sources: defeating enemies and Chi Energy collectibles. Chi is represented in the world by glowing blue balls of energy. The blue meter represents your current amount of Chi. Using Special Moves will cause your Chi to decrease.

2. Awesome Meter – This displays your current state of “awesomeness.” Filling up the Awesome Meter will make Po “Awesome.” Fill up the Awesome Meter by landing multiple hits on enemies. When the meter is full, all enemies around Po will be stunned for a moment and Po’s attacks will be more powerful, but only for a limited amount of time.

3. Damage Multiplier – This displays the amount of damage your character is causing. The higher the Damage Multiplier, the more damage your character will inflict.

4. Interactive Items – Button prompts will display above items in the world that you are able to interact with. Press the button that is displayed to interact with the item.

ADVANCED CONTROLS

Use your advanced Kung Fu techniques and perform a variety of maneuvers to defeat stronger opponents.

Running Attack – While running, press the  button.

Jumping Attack – While jumping, press the  or  button.

Charge Attack – Hold and release the  button.

Juggle Attack – Use the Juggle Attack to knock an enemy into the air. To juggle an enemy, press the  button when near, followed by the  button to knock the enemy into the air. Continue to juggle the opponent with the  button or press the  button to knock the enemy forward.

Special Moves – Pressing the  button will perform unique Special Moves for each character. Initiate the special move by pressing the  button, while running or jumping.

Dodge – While blocking, move the left analog stick in any direction to dodge your opponent's attacks.

Po's Counterattacks – Po has two special counterattacks. While blocking, press the  or  button to perform the Iron Belly counterattack. Po can also use an enemy's attack energy to enter Fun Ball: while blocking, press the  button.

JOURNAL AND UPGRADES

You can access your Journal and Upgrades through the Pause menu. Your Journal will display critical information relative to your current objective. You can purchase Upgrades by using coins you've collected during your legendary adventure.

Journal

Level Stats – In each level, you will be given objectives or tasks to accomplish. These objectives and their current state will be listed in the Journal.

Upgrades

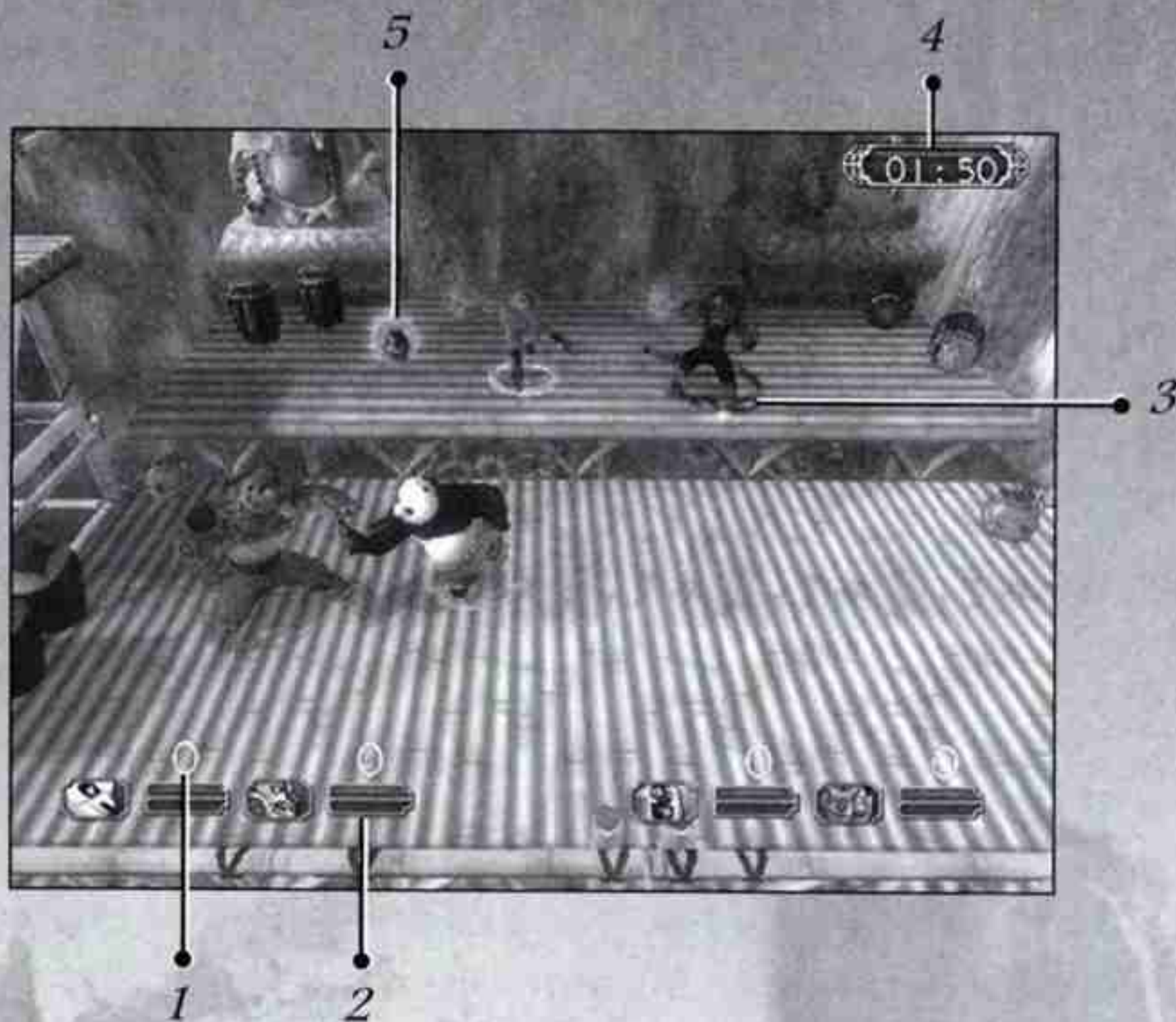
Basic Stats – This menu allows you to upgrade your basic Kung Fu techniques. It will also allow you to upgrade your Health and Chi levels.

Panda Techniques – This menu allows you to upgrade Po's panda techniques, such as the Panda Stumble, Panda Quake, Iron Belly and more!

MULTIPLAYER GAMES

Play alongside your friends, or battle against them in a variety of Multiplayer games on your PlayStation®2 system. Each environment provides a different experience. Unlock additional games and playable characters by collecting green coins in the single player game.

MULTIPLAYER DISPLAY



1. **Player Score** – Displays current scores.
2. **Player Health & Chi** – Displays current Health and Chi levels.
3. **Character Cursor** – Displays the corresponding color associated with your character.
4. **Remaining Time** – Displays the time remaining in the match.
5. **Power-ups** – Power-ups appear during the course of the match. Pick these up to gain the upper hand against your foes.

For more information, go to www.KungFuPandaGame.com.

CUSTOMER SUPPORT

Note: Please do not contact Customer Support for hints/codes/cheats; only technical issues.

Internet: <http://www.activision.com/support>

Our support section of the Web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem.

Note: Internet support is handled in English only.

Note: The multiplayer components of Activision games are handled only through Internet support.

Phone: (310) 255-2050

You can call our 24-hour voice-mail system for answers to our most frequently asked questions at the above number. Contact a Customer Support representative at the same number between the hours of 9:00 a.m. and 5:00 p.m. (Pacific Time), Monday through Friday, except holidays.

Please do not send any game returns directly to Activision without first contacting Customer Support. It is our policy that game returns/refunds must be dealt with by the retailer or online site where you purchased the product. Please see the Limited Warranty contained within our Software License Agreement for warranty replacements.

Register your product online at <http://register.activision.com> so we can enter you in our monthly drawing for a fabulous Activision prize.

To view a full length manual, including credits, visit www.activision.com/en_US/manuals/

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