



DREAMWORKS & AARDMAN

Flushed Away™



WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — **IMMEDIATELY** discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

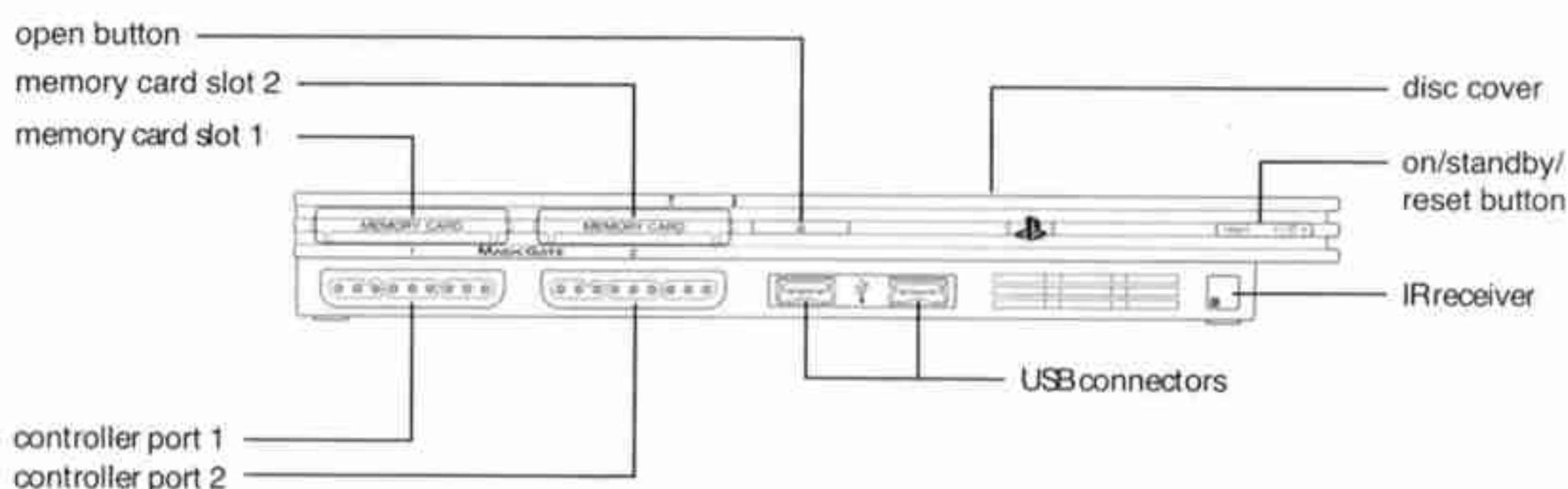
HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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GETTING STARTED*



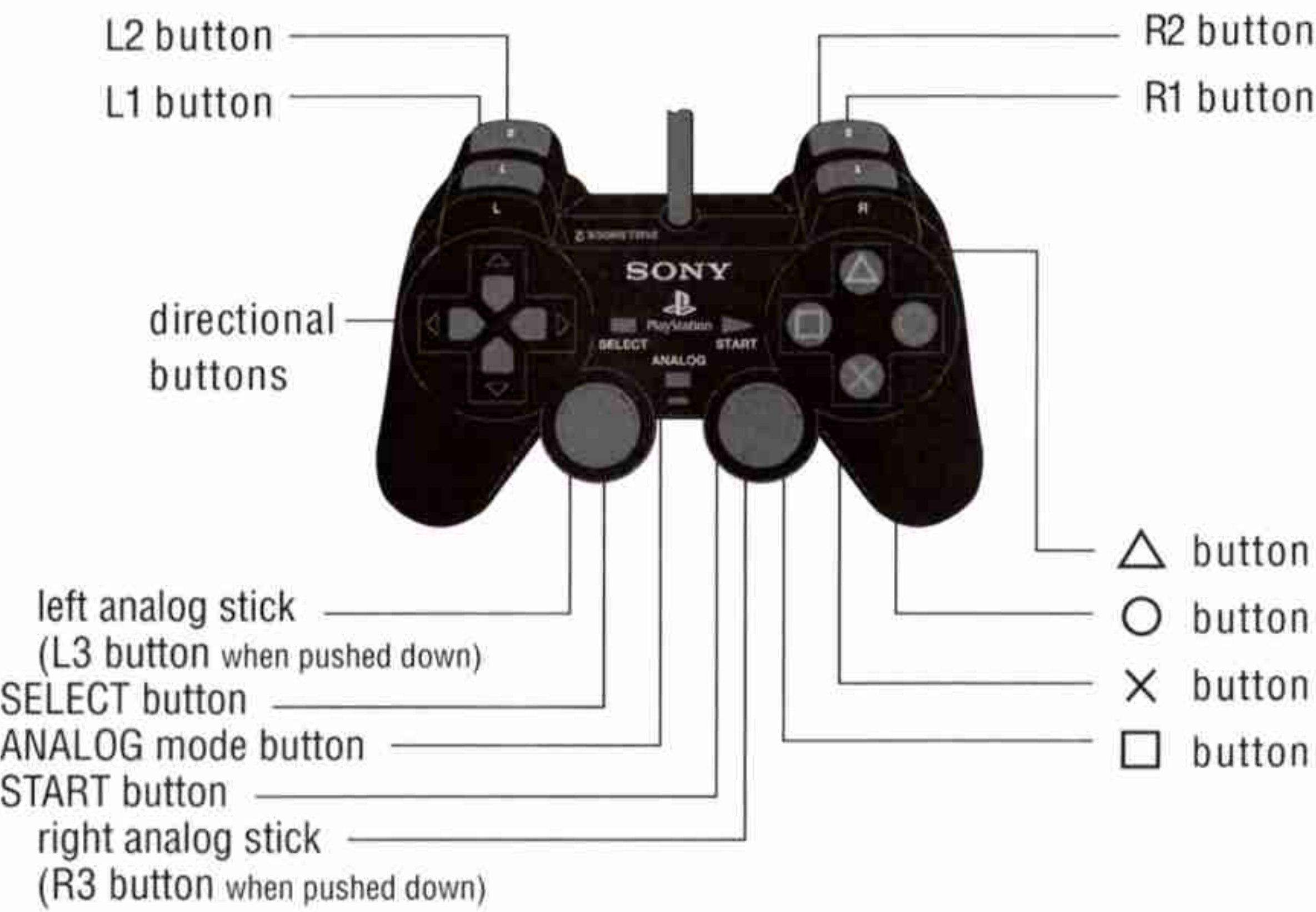
Set up your PlayStation(R)2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Press the OPEN button to open the disc cover. Place the Flushed Away disc with the label side facing up in the disc holder, and then close the disc cover. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

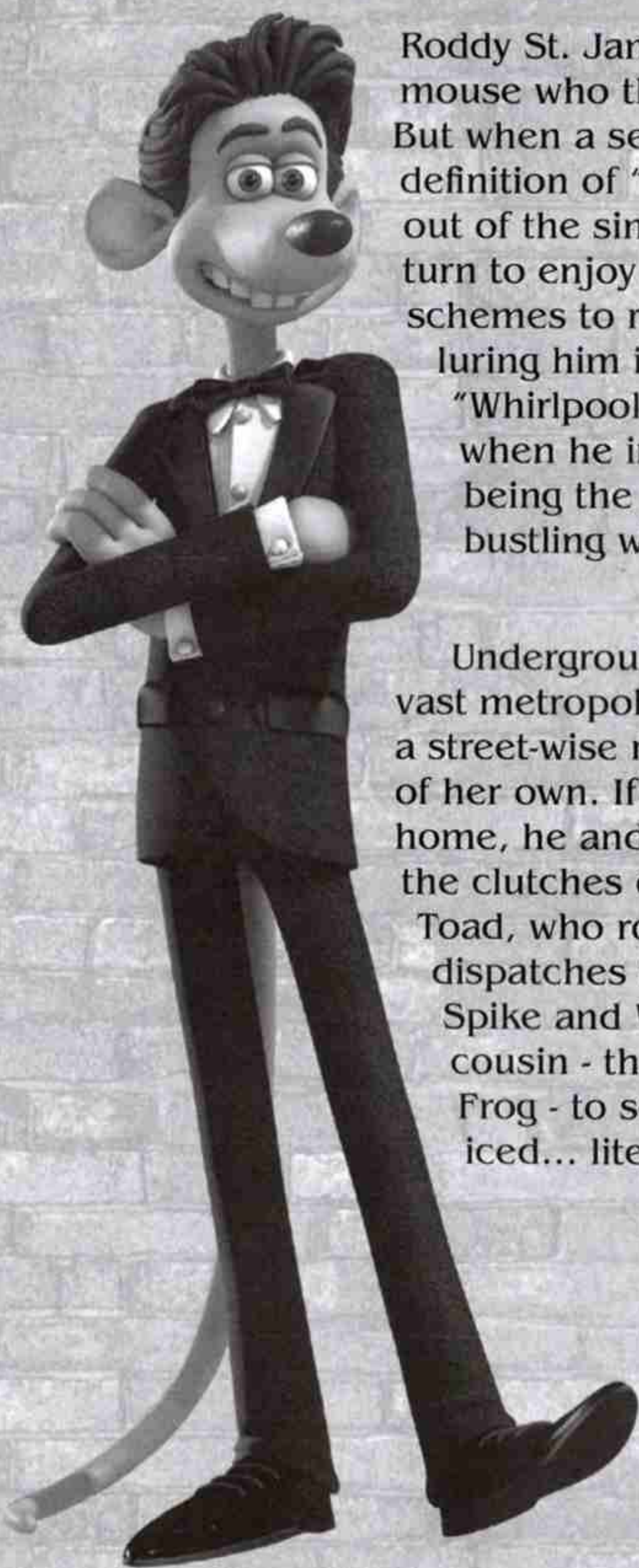
To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved Flushed Away game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



Someone's Going Down



Roddy St. James is a pampered pet mouse who thinks he's got it made. But when a sewer rat named Sid - the definition of "low life" - comes spewing out of the sink and decides it's his turn to enjoy the lap of luxury, Roddy schemes to rid himself of the pest by luring him into the loo for a dip in the "Whirlpool." Roddy's plan backfires when he inadvertently winds up being the one flushed away into the bustling world down below.

Underground, Roddy discovers a vast metropolis where he meets Rita, a street-wise rat who is on a mission of her own. If Roddy is going to get home, he and Rita will need to escape the clutches of the villainous Toad.

Toad, who royally despises all rodents, dispatches two hapless henchrats, Spike and Whitey, as well as his cousin - that dreaded mercenary, Le Frog - to see that Roddy and Rita are iced... literally.

Getting Started

To start Flushed Away, press the **START** Button at the Title Screen.



If memory card (8MB)(for PlayStation®2) is inserted in slot 1...

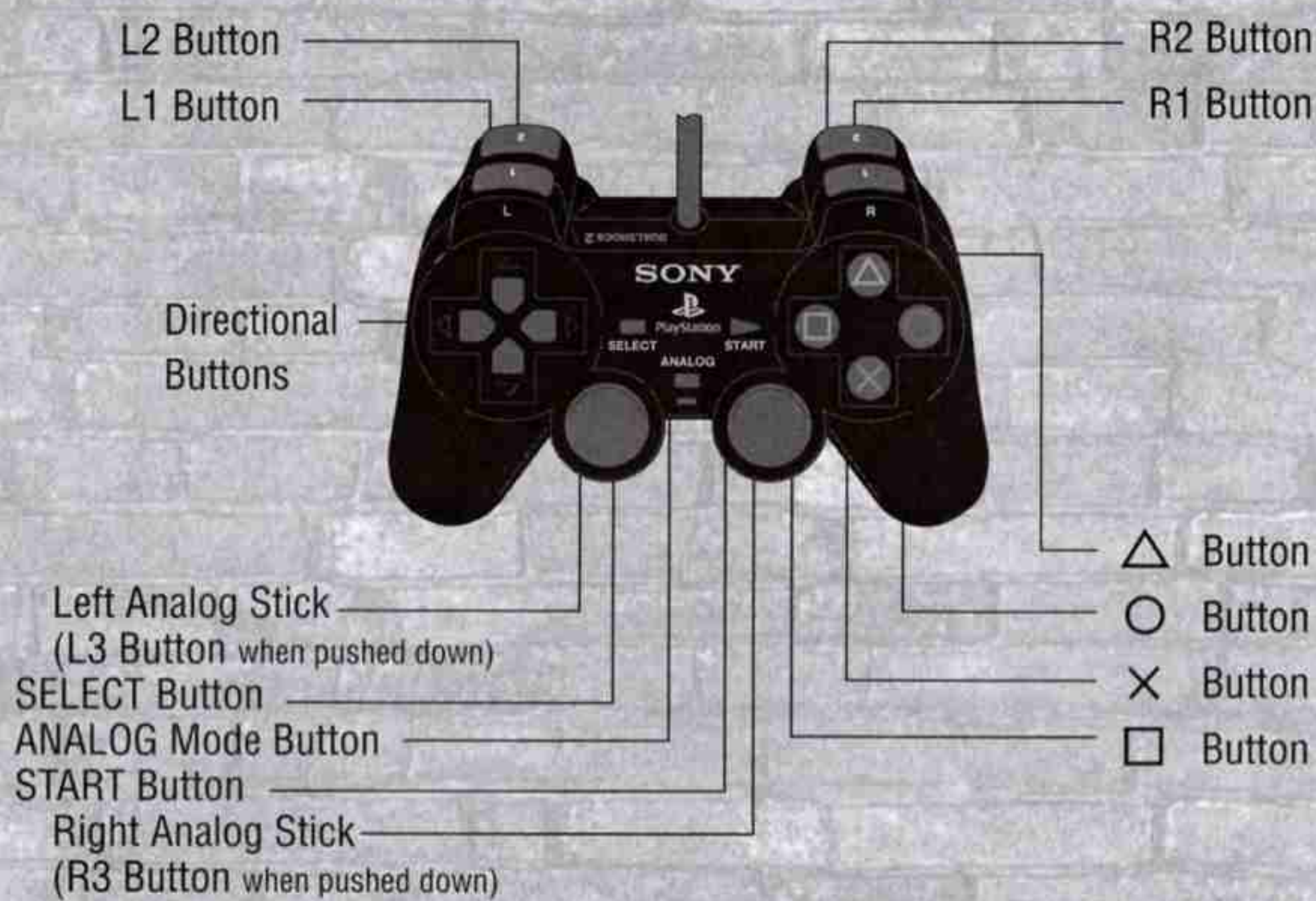
In order to save your game settings, you will first have to create a profile. This is done by first selecting an empty profile slot on the Profiles Screen and then pressing **X** Button.

In Flushed Away you may also load previously saved data by choosing the profile to load and then pressing the **X** Button. You are then taken to the game's Main Menu.

If no memory card (8MB)(for PlayStation®2) is inserted in slot 1...

You can also play the game without saving your game options and progress. To do this, select Continue without Saving option. You are then taken to the game's Main Menu.

Game Controls



	Controlling Roddy	Controlling Rita	Jammy Dodger
Directional Buttons	Move Character	Move Character	Move Ship
Left Analog Stick	Move Character	Move Character	Move Ship
Right Analog Stick	Rotate Camera	Rotate Camera	Not Used
X	Jump	Jump	Accelerate
□	Attack	Attack	Cycle Weapon
△	Secondary Attack	Bungee	Brake/Reverse
L1	Roll Left	Sidestep Left	Jump
R1	Roll Right	Sidestep Right	Fire Weapon
START	Pause	Pause	Pause
○	Use/Action	Use/Action	Interact
SELECT	Not Used	Not Used	Not Used
L2	Not Used	Not Used	Not Used
R2	Not Used	Not Used	Not Used
L3	Not Used	Not Used	Not Used
R3	Hint Camera	Hint Camera	Not Used

Main Menu

This is the Main Menu for Flushed Away. To begin a new game select the Start Game option and press the **X** Button. Other Main Menu options include:

- **Profiles** - Selecting Profiles returns you to the Profiles Screen. You can load a different game profile or create a new one from this screen.
- **Select Mission** - This is where you can go back and play any level you want in the game.
- **Mini-Games** - By selecting Mini-Games you can play the added mini-games for Flushed Away. (For additional information see Mini-Games).
- **Options** - From this menu you are able to change game settings. (For additional information, see Game Options).
- **Unlockables** - View the game's unlockables.
- **Credits** - View the game's credits.



Game Options

You can change the following Game Options by choosing Options from the Pause Menu:

- **Music Volume** - To set the volume level of the background music move the slide bar to the left to lower the volume or to the right to raise the volume.
- **Effects Volume** - To set the volume level of the sound effects move the slide bar to the left to lower the volume or to the right to raise the volume.
- **Subtitles** - If you want to read along with what the characters are saying, turn this ON. If not, turn it OFF.
- **Vibration Function** - This option turns on/off the vibration feature.
- **Game Controls** - In this menu you can invert the pitch and heading of the camera controls.
- **Restore Defaults** - This option will reset all the menu options to the original default setting.

Playing the Game

Game Screen

- 1 Character Portrait / Use Icon** – This displays a portrait of the active character. When a hand appears here press the **○** Button to interact with the object.
- 2 Player Health** – Each time you get hit, you will lose a gem. If you lose all of your gems you will be restarted at the last save checkpoint.
- 3 Bungee Icon (Rita only)** – If a bungee icon appears here press the **△** Button to throw your bungee cord and pull yourself across distances.



Note: Throughout the levels of the game there are checkpoints that save your progress so if you restart you are taken to the last checkpoint you passed.

If the R3 button icon appears, push the R3 button to activate the Hint Camera.

Jammy Dodger Screen

- 1 Jammy Dodger Health** – This displays the current condition of the Jammy Dodger.
- 2 Selected Item** – This is the selected item. To use this item press the **R1** Button.
- 3 Ammo Count** – This displays how many of the selected item you have available.



There are different stations that you can select while controlling the Jammy Dodger. To switch stations choose Select Station from the Pause Menu. Below are the different stations you can switch to.

Air Cannon – This puts you in the front of the boat. From here you can shoot any enemies in front of you with golf balls.

Steerage – This is the default selection for the Jammy Dodger. This station lets you drive the Jammy Dodger and shoot enemies with roman candles. You can also get a boost of speed by selecting the fire extinguisher and pressing the **R1** Button.

Crossbow – This is the Jammy Dodger's handy crossbow. From this station blast enemies with Crayons and Bottle Rockets.

Catapult – This makeshift catapult fires hard boiled eggs or tennis balls at enemies.

Jammy Dodger Crane

Use the Jammy Dodger Crane when you are close to an item that needs to be salvaged. This is done by pressing the **○** Button when an object is in close range. In order to collect the salvage rapidly press the Button that appears on the screen until the salvage is safely in the boat. You can also exit the Crane by pressing the **△** Button.

Note: You can purchase ammunition on the fly by selecting Vendor from the Pause Menu.



Pause Menu

Press the **START** Button during the game to view the Pause Menu. You can select any of the following options on the Pause Menu by highlighting your choice with the Directional Buttons or Left Analog Stick and choosing it with the **X** Button:

- **Resume** - Continue the game from where you paused.
- **Restart** - Start over from the beginning of the level.
- **Options** - Change the Game Options.
- **Mission** - Displays what the current mission objective is.
- **Exit** - Quit the game and return to the Level Select Screen.
- **Inventory** - This is a display of current inventory as well as the amount of money you have.
- **Select Station (Jammy Dodger Missions only)** - This takes you to the Select Station Menu.

Characters

Roddy



Roderick St. James is a cultured, upper class English rat who lives in an elegant penthouse apartment in Kensington, London. Unfortunately his home is "infested" with humans but fortunately, they are often away on Holiday.

Roddy thinks he has everything he needs in his luxurious home: fine wines and fine cheeses. Roddy never ventures into the outside world. He has no interest in dealing with the chaos and uncertainty that lies beyond his safe and secure "bubble." Getting flushed down the toilet and the adventures he has in the sewer transform Roddy into a braver, more adventurous rat.

Weapon – Fencing Toothpick

Special Move – Toothpick Twist and Toothpick Propeller Boost

Rita



Rita is the complete opposite of Roddy. She's uncouth, wild, reckless, adventurous and independent. Rita lives for the moment and believes that taking risks is an essential part of life.

Rita comes from a large family. Her Mum had 37 kids by the time she was 10 months old. There's no way that is going to happen to Rita. She's going to live an independent life with her best friend - her boat, the Jammy Dodger. She dreams that one day she will sail the little boat out across the English Channel to see the drains of Europe.

Through meeting Roddy, she comes to learn that she can share her life and adventures without giving up her independence.

Weapon – Bungee Cord

Special Move – Spin Cycle

Jammy Dodger



Rita's eclectic ship created from miscellaneous items from the surface world. Rugged and adaptable, this ship is Rita's faithful 'ol mate in every situation.

The Toad



The Toad is a pompous, well dressed, aristocratic amphibian who lives in the sewer. He sees himself as a man of culture like Noel Coward, but everyone sees him as Jabba the Hutt. He didn't start out life in the sewer. He used to be the Prince's favorite pet. But the young Prince's head was turned when he was given a pet rat for his birthday. While the Prince wasn't looking the Toad was flushed down the toilet by a palace flunky.

Now the Toad hates all rats. This hatred motivates his diabolical plan for the sewer – to wash away all of the rats in a Great Flood and repopulate the sewer with an army of tadpoles.

Attack – Tongue Punch, Double foot kick

Strengths – Intelligent and Powerful

Weaknesses – Large machinery, Rodent hater

Le Frog



Le Frog is the Toad's mercenary French cousin. He and his gang of vicious hench frogs will kill for a price, but not before they've had a proper 3-course lunch. Le Frog approaches his uptight English relative with a mixture of insouciance and disdain. He thinks his cousin's rodent hating obsession is very unhealthy. Despite Le Frog and his gang's vicious demeanor they are more comic than deadly (being funny little rubbery fellows after all).

Attack – Tongue Slap Cartwheel

Strengths – Fast, agile, and witty

Weaknesses – Weak chin and French whine

Whitey & Spike



Whitey is older than Spike. He's an albino ex-laboratory rat. He had one too many "shampoos" up in the laboratory which left him completely unfocused on doing bad deeds. He adds to Spike's misery by undermining him and not acting like a proper hitman.

Spike has elected himself as the Toad's chief hench-rat. This is his first job as a bad guy. He tries really, really hard to act like a ruthless cold blooded killer, but in reality, he still lives with his mum and his middle name is Lesley. He desperately overcompensates for these shortcomings but his over-zealous approach to his work always insures a sticky end for him.

Attack – Spike O' Launcher

Strengths – Strong ranged attack

Weaknesses – Ranged attacks, mines

Enemies

FAT BARRY



THIMBLENOSE TED



LADYKILLER



SLUGS



ARACHNE'S SPAWN



THE FLABBY



SOCCER THUGS



Gameplay Items

SALVAGE



FLY



GEMS



The Underworld Metropolis

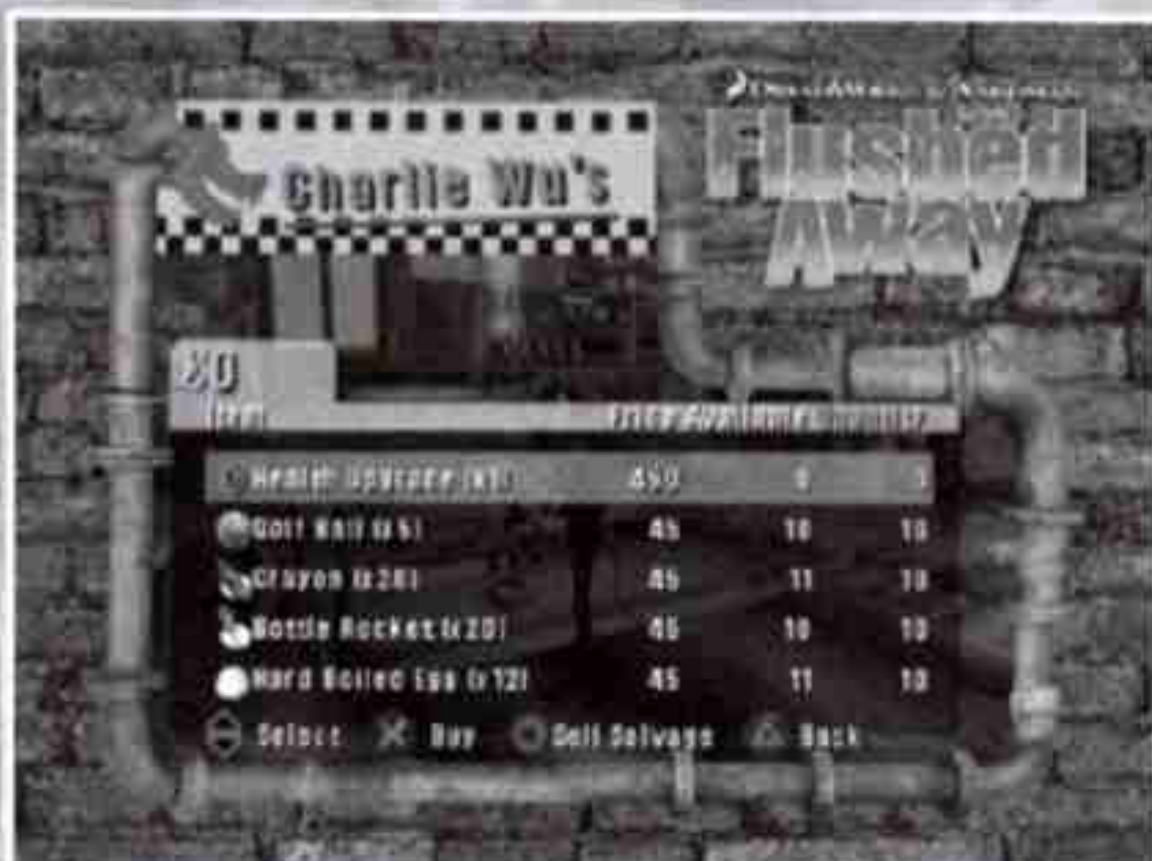
The underground world is a bustling hub of the sewers. The city is divided into three different areas: The Harbor, Little Soho, and Chinatown. This is where Roddy comes to get his missions, buy items and sell salvage.



Missions

The two characters who give Roddy missions in the game are Charlie Wu and Socketset. Approach either of these characters and press the **○** Button to speak with them.

Hint: If you want to make extra money, both Socketset and Charlie Wu have special tasks that they can give you.



Buy and Sell

In addition to giving the character missions, Charlie Wu and Socketset also have items for sale. To enter a shop, approach either character and press the **○** Button to speak with them and select Store from the menu.

Once in the shop you can buy items and sell any salvage that you have collected. To buy an item scroll

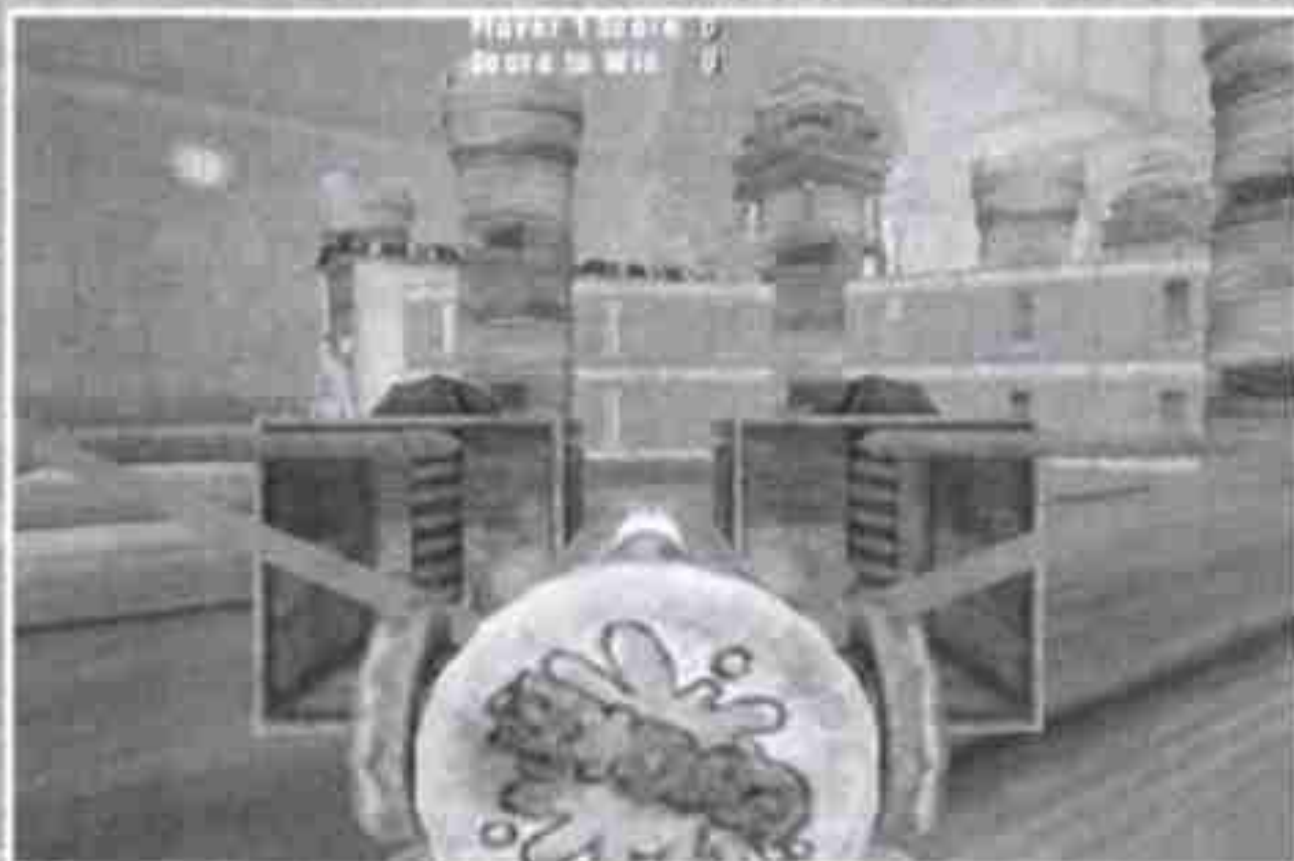
through the menu with either the Directional Buttons or the Left Analog Stick. Once the item you would like to purchase is selected press the **×** Button. If you have enough money the item is added to your inventory and ready for use.

To sell salvage in a shop, press the **○** Button, highlight the item you wish to sell and press the **×** Button.



Mini-Games

Castle Siege



You can play this mini-game against a friend or by yourself. To start Castle Siege select Mini-Games from the Main Menu and choose Castle Siege. In order to win this game you must destroy your opponent's castle before they do the same to you.

Pathfinder



Move boxes using the crane to create a path across the water. To start this mini-game, select Mini-Games from the Main Menu and choose Pathfinder. Drop exploding onions in the water to move the crates below into a path that connects each dock. Play through each level and try to beat your high score.

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