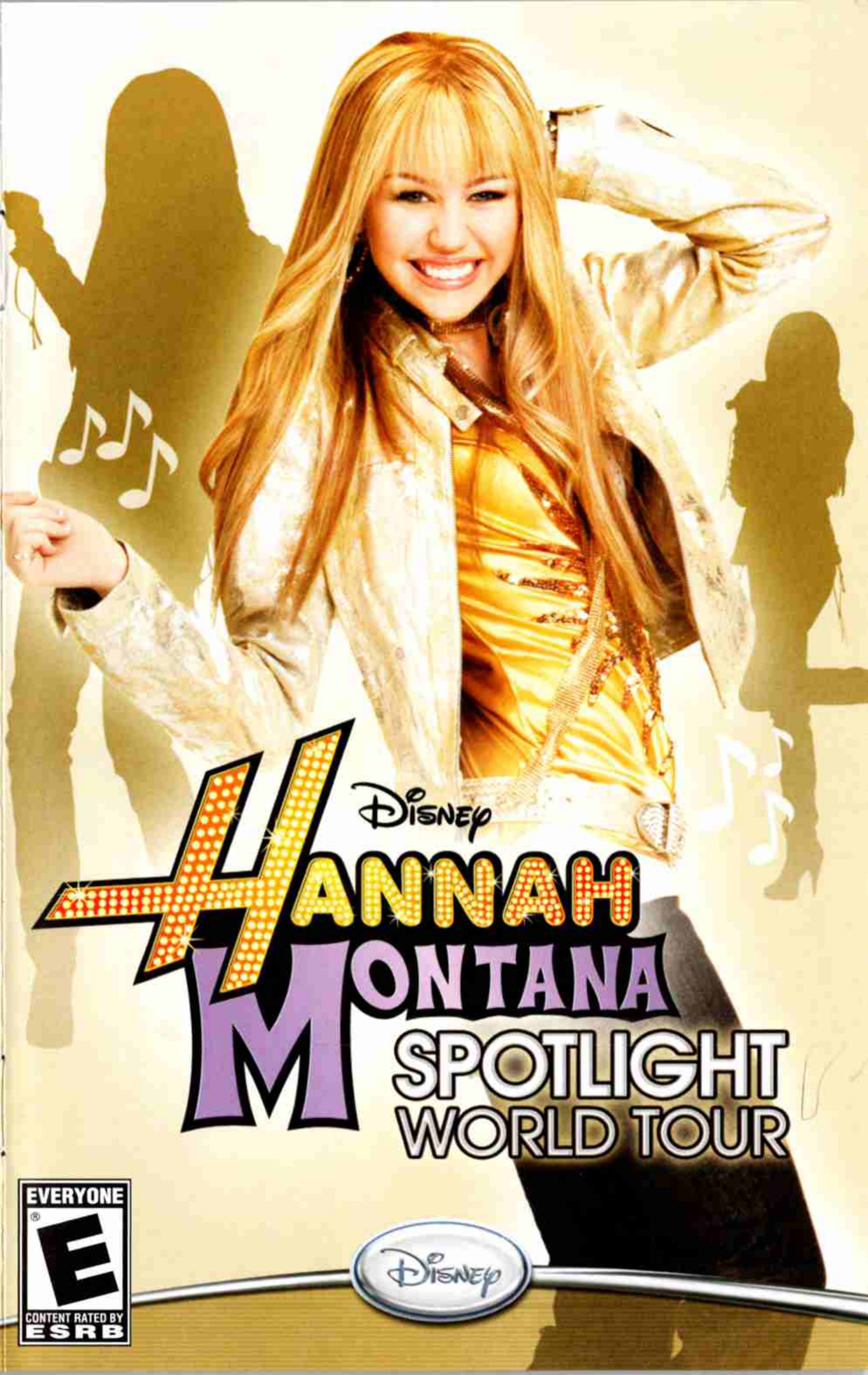




Disney

HANNAH MONTANA

SPOTLIGHT
WORLD TOUR



WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
 - Avoid large screen televisions. Use the smallest television screen available.
 - Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
 - Avoid playing when you are tired or need sleep.
-

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

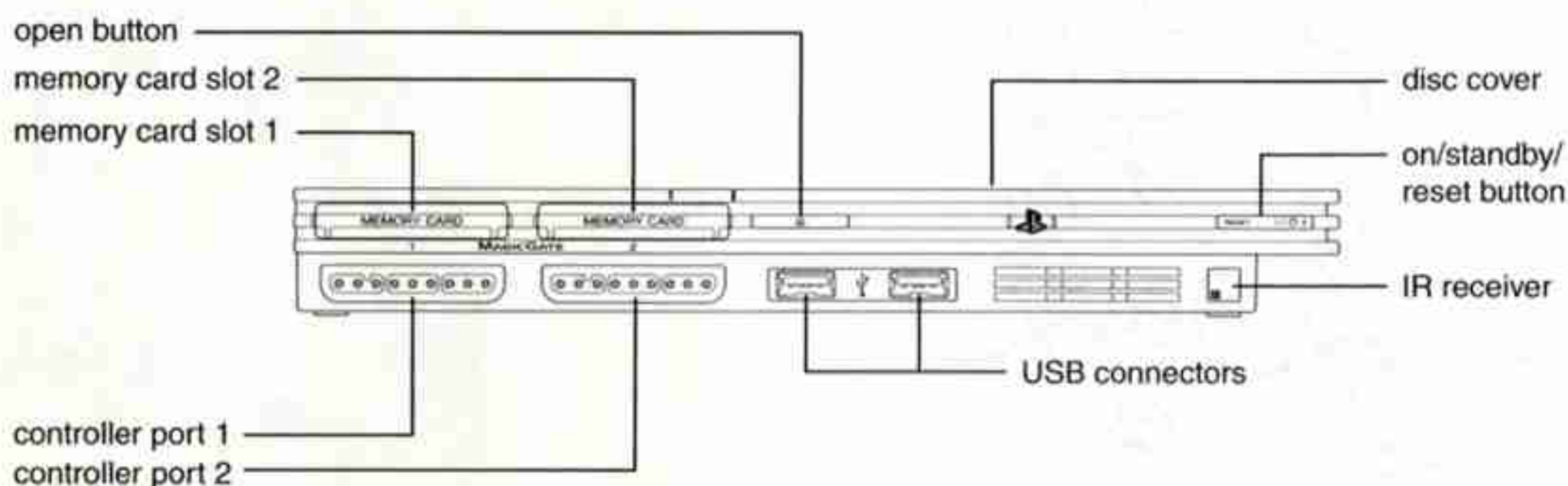
- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Contents

- 2** Getting Started
- 3** Starting Up
- 3** Menu Controls
- 3** In-Game Controls
- 4** Dance the Stages of the World
- 5** Quickstart
- 6** The Main Menu
- 7** Spotlight Dance
- 12** Customer Support
- 13** Limited Warranty



Getting Started



Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the **Disney Hannah Montana: Spotlight World Tour** disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

MEMORY CARD (8MB)(FOR PLAYSTATION®2)

To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

Starting Up

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



MENU CONTROLS

↑/↓/←/→ **Directional buttons**
⊗ button
△ button

Highlight menu options
Select/Confirm
Return to the previous screen

IN-GAME CONTROLS

↑/↓/←/→ **Left analog stick**
⊗ button
▶ button

Move Hannah
Select item to interact with*
Pause/Open PDA

***Note:** When Hannah is near something with which she can interact, an icon will appear on-screen to let you know she can... interact with it!

Dance the Stages of the World

Hannah Montana's latest CD has just hit the shelves, and now it's time to push it to the top of the charts. She's going to tour the world's greatest cities, and perform on the world's greatest stages, in front of the world's greatest fans – hers! And with you guiding the dual-identity pop diva through her signature dance moves, the show is sure to be magnificent – from Malibu to Moscow.

Hannah needs your help backstage too, choosing costumes, jewelry, hair styles, and songs to perform. And in between gigs there are photo-shoots to do, rehearsals to attend, songs to write, autographs to sign, a brother to rescue ... Whew! Nobody said pop-stardom was a walk in the park.

But even with all the work a world tour demands, Hannah still finds time to shop the world's greatest stores. Every girl has her priorities!



Quick Start



NEW GAME

Select New Game to begin a brand new Spotlight World Tour. Select YES to the memory card (8MB) (for PlayStation®2) prompt and select a save slot to store your game settings and progress. Follow the on-screen prompts.

LOAD GAME

Choose a file from the three save slots to restore a saved game. The memory card (8MB) (for PlayStation®2) must be in MEMORY CARD slot 1.

OPTIONS

Use the **directional buttons** $\leftarrow/\rightarrow$ to select and adjust special effects volume (SFX), Music Volume, and to switch the DUALSHOCK®2 analog controller Vibration function on or off.

The Main Menu

WORLD TOUR

Hannah's world tour kicks off in Malibu, but really it starts here when you open this menu item! Rio, Rome, Tokyo, Paris, London – they're all on the travel plan. Hannah can't visit any of them without you. Don't keep her fans waiting!

FREE DANCE

If you're in the mood for a song, but you don't feel like opening up World Tour and traveling half way around the globe to perform it, visit Free Dance for a quick onstage performance. Songs and venues you have unlocked in World Tour are available here.

DANCE PARTY

You and a friend can both perform on stage, at the same time. And you can both be Hannah Montana, at the same time, too.

DANCE OFF

Is that Hannah Montana onstage? Or is it her look-a-like cousin LuAnn? There's one way to find out – a dance competition! LuAnn is a wonderful performer, but nobody can perform Hannah's moves like Hannah can.



Spotlight Dance

Every stage on which Hannah performs is a little different, but thanks to Robby's smart stage management, some things remain the same no matter where she is.



- There's Hannah, doing her thing.
- Watch here for upcoming moves.
When they cross under the star, do your thing.
- Sneak a peek at the Performance Meter to see how Hannah's fans react to your moves.

DANCE LESSONS

The first time you start *Disney Hannah Montana: Spotlight World Tour* and begin the World Tour, you'll rehearse a bit in Malibu before taking the stage for real. But to get you started, here's a sample of some of Hannah's moves.

DANCE GESTURES

While Hannah does her thing on stage, you will do yours with the **left** and **right analog sticks** on your DUALSHOCK®2 analog controller. Watch the scrolling icons under Hannah to find out what moves to do; then do them as they pass under the star.

Here's a tip: Pink icons are for the **left analog stick**; blue ones are for the **right analog stick**. The combined pink & blue icons are moves you perform with both the **left** and the **right analog sticks**.

BASIC MOVES



Push the **right analog stick** forward



Push the **right analog stick** back



Push the **right analog stick** right



Turn the **right analog stick** in a circle



Push the **left analog stick** forward



Push the **left analog stick** back



Push the **left analog stick** left



Turn the **left analog stick** in a circle

COMBINED GESTURES



Alternate **left** and **right analog sticks** forward and back



Use **left** and **right analog sticks** to draw a heart, starting from the top, and looping down to the bottom



Click on the **L3** and **R3** buttons



Move both **left** and **right analog sticks** towards one another



Move both **left** and **right analog sticks** away from one another



Push both **left** and **right analog sticks** forward



Push both **left** and **right analog sticks** back



Move both **left** and **right analog sticks** in a circle at the same time

AUDIENCE INTERACTION GESTURES

Wave



Wiggle both **left** and **right analog sticks** away from each other, repeat quickly to earn more points!

MULTI-SLAP



Quickly alternate between pushing the **left** and **right analog sticks** forward

SWAY



Quickly move both **left** and **right analog sticks** to the left and right at the same time

Clap



Move **left** and **right analog sticks** toward one another; clap fast for more points!

Notes



Notes

Customer Support Information

INTERNET SUPPORT

To access support for Disney Interactive Studios on the World Wide Web, point your browser to **www.disney.com/videogames** and click on "Support" at the top of the page.

GAMES HINTS AND TIPS

Game hints and tips are available on our Customer Support website. To access Game Hints and Tips on the World Wide Web, point your browser to **www.disney.com/videogames** and click on "Support" at the top of the page.

MAILING ADDRESS

If you wish to write us, our address is: **Disney Interactive Studios Customer Support, 500 South Buena Vista Street, Burbank, CA 91521-9323.**

TELEPHONE SUPPORT

You may contact Customer Support at **(866) 252-8108**. If you need additional information, our Customer Support staff for the U.S. and Canada is available Monday through Friday from 8:30 a.m. to 5:30 p.m. (Pacific Time).

TTY/TDD USERS

Please contact us by telephone through your local relay service. Customer Support staff for TTY/TDD users is available Monday through Friday 8:30 a.m. to 5:30 p.m. (Pacific Time). Our toll free number is **(866) 252-8108**.

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Limited Warranty

Publisher warrants the recording medium on which the software is recorded to be free from defects in materials and workmanship under normal use for a period of ninety (90) days from the date of purchase as evidenced by a copy of the sales receipt or packing slip. Publisher's entire liability and your exclusive remedy will be replacement of the defective recording medium(s) or refund of the purchase price (at publisher's election) upon return of the software to publisher with a copy of your proof of purchase. Publisher will have no responsibility to replace a recording medium damaged by accident, abuse or misapplication. Any implied warranties and/or conditions on the recording medium, including the implied warranties and/or conditions of merchantability and fitness for a particular purpose, are limited in duration to ninety (90) days from the date of purchase or delivery. This warranty gives you specific legal rights, and you may also have other rights which vary from jurisdiction to jurisdiction. You expressly acknowledge and agree that use of the software is at your sole risk. The software and related documentation are provided "as is" and without warranties and/or conditions of any kind either express or implied. Publisher expressly disclaims all warranties and/or conditions, express or implied, with respect to the software and related documentation, including, but not limited to, the implied warranties and/or conditions of merchantability and fitness for a particular purpose. Publisher does not warrant that the functions contained in the software will be uninterrupted or error-free, or that defects in the software will be corrected. Furthermore, publisher does not warrant or make any representations regarding the use or the results of the use of the software and related documentation in terms of their correctness, accuracy, reliability, or otherwise. The limitations of liabilities described in this section also apply to the third party suppliers of materials used in the software. No oral or written information or advice by publisher or an authorized representative of publisher shall create warranties and/or conditions or in any way increase the scope of this limited warranty. You (and not publisher) assume the entire cost of all necessary servicing, repair or correction. Some jurisdictions do not allow the exclusion of implied warranties, so the above exclusion may not apply to you. Under no circumstances, including negligence, shall publisher be liable for any indirect, incidental, special or consequential damages that result from the use of, or the inability to use, the software or related documentation, even if publisher or an authorized representative of publisher has been advised of the possibility of such damages. Some jurisdictions do not allow the limitation or exclusion of liability or incidental or consequential damages, so the above limitation or exclusion may not apply to you. In no event shall publisher's total liability to you for all damages, losses, and causes of action (whether in contract, tort (including negligence) or otherwise) exceed the amount paid by you for the software. If you need to replace a user-damaged game disc, please call the number listed under telephone support. There is a \$20.00 fee to replace a user-damaged game disc.

Get
UP
and
DANCE!



HannahMontanaVideoGames.com

disney.com/videogames



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